1. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_An input device that allows the user to manipulate objects on the screen.
2. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Refers to the symbols that represent facts, objects, or ideas.
3. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_This is the electronic and mechanical devices that process the data.
4. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Used to expand the computer’s input, output and storage capabilities.
5. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_An arrangement of letters, numbers, and special functions keys that act as the primary input device to the computer.
6. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Whatever is put into a computer system.
7. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Case that holds the power supply, storage devices, and the circuit boards.
8. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Manipulation of data in many ways.
9. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ The results of the computer storing data as bits and bytes; the words, numbers, sounds, and graphics.
10. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ A device that accepts input, processes data, stores data, and produces output, all according to a series of stored instructions.
11. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Area of the computer that holds data on a permanent basis.
12. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Area of the computer that temporarily holds data waiting to be processed.

 Use the following words each once to fill in the blank……..

Computer Keyboard Processing

Data Memory Hardware

Mouse Information Storage

Input Peripheral devices System Unit